

CAMERA SCRIPT

Project Numbers:
02344/7052 & 7053

"DOCTOR WHO"
(4D)

TX
12/4/75
EPI

'Revenge of The Cybermen'

by GERRY DAVIS

Producer.....PHILIP HINCHCLIFFE Director.....MICHAEL BRIANT
Script Editor.ROBERT HOLMES P.A.....JOHN BRADBURN
P.U.M.....GEORGE GALLACCIO A.F.M.....RUSS KAREL
Director's :
Assistant...SUE MANSFIELD

Designer.....ROGER MURRAY-LEACH
Costume Designer.....PRUE HANDLEY
Make-Up.....CECILE HAY-ARTHUR

T.M.1.....DEREK SLEE
T.M.2.....JOHN FARR
Sound Supervisor.....NORMAN BENNETT
Gram.Op.....PAUL GRAYDON
Vision Mixer.....NICK LAKE
Inlay Operator.....DAVE JERVIS
Floor Assistant.....STEVE HAGGARD

Visual Effects.....JAMES WARD

CREW TEN

MONDAY, 2ND DECEMBER 1974

Camera Rehearsals.....11.30 - 13.00
LUNCH.....13.00 - 14.00
Camera Rehearsals.....14.00 - 18.00
DINNER.....18.00 - 19.00
Camera Rehearsals.....19.00 - 22.00

TUESDAY, 3RD DECEMBER 1974

Camera Rehearsals.....10.30 - 13.00
LUNCH.....13.00 - 14.00
Sound & Vision Line-Up.....14.00 - 14.30
RECORDING: (VTC/6HT/96286).....14.30 - 17.30
DINNER.....17.30 - 18.30
Sound & Vision Line-Up.....18.30 - 19.30
RECORDING: (VTC/6HT/96287).....19.30 - 22.00

VT EDITING:

t.b.c.

TRANSMISSION:

t.b.c.

TX 75

CAST

DOCTOR WHO.....TOM BAKER
SARAH.....ELISABETH SLADEN
HARRY.....IAN MARTER
KELLMAN.....JEREMY WILKIN
COMMANDER STEVENSON.....RONALD LEIGH-HUNT
LESTER.....WILLIAM MARLOWE
WARNER.....ALEC WALLIS
CYBERLEADER.....CHRISTOPHER ROBBIE
CYBERMAN 1.....MELVILLE JONES
VOICES.....MICHAEL WISHER

Walk-ons

CYBERMEN.....TONY LORD
PAT GORMAN

TECHNICAL REQUIREMENTS

CAMERA 1 - MOIE
CAMERA 2 - PED.
CAMERA 3 - PED.
CAMERA 4 - PED.
CAMERA 5 - PED.

4 BOOMS

Floor Monitors
Slung Monitors

Caption Scanner - T/J Slides
3 Caption Stands

TK CHANNELS:

| | | | | |
|-----------------|------|-------|--------------------|---------------|
| <u>2nd Dec.</u> | 16mm | TK-28 | 14.00 - 15.30 hrs. | (Film Roll B) |
| | 16mm | TK-41 | 19.00 - 22.00 hrs. | (" " ") |
| <u>3rd Dec.</u> | 16mm | TK-35 | 10.45 - 13.00 hrs. | (" " ") |
| | " | " | 14.30 - 22.00 hrs. | (" " ") |
| | 35mm | TK-44 | 10.45 - 11.30 hrs. | (Film Roll A) |
| | " | " | 14.30 - 15.30 hrs. | (" " ") |
| | " | " | 19.30 - 20.30 hrs. | (" " ") |

SHIBADEN: 3rd Dec. 20.00 - 22.00 hrs. only

2 Link Cameras
3 Front Axial boxes
Ada Frames
Revolving Lens
5 Monitors
Radar Monitor
Oscilloscope
Colour Monitor
ANCHOR
SUPALOCK Trolley
CHAR
ROLL BACK & MIX

RUNNING ORDER 1ST STUDIO
(2nd/3rd December 1974)

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EP |
|-----------------------------|--|--|---|--|--------------------------------------|----|
| 1 | VT CLOCK | | | | | 1 |
| 1 | TK-1: OPENING TITLES (Roll A TK-1) (30") | | | S.o.F. T/J Slides | | 1 |
| 1 | TK-2(STARS) + Studio Montage Sequence (Roll B TK-1) (2'30") | Doctor Sarah Harry | Revolving lens Howl round | 1A + Rev- olving lens 3A-Colour Monitor | 1 | 1 |
| 2 | 1. Control Room 1 (Materialization of Doctor etc.) | Doctor Sarah Harry (Body) | 3 Spotlights Roll Back & Mix | 5A,2A,A1, B1,3A/B, 4A 2 Slung | 2 Pause 3-10 Pause 11-21 | 1 |
| 6 | 2. Transom (Discovery of dead bodies) | Doctor Sarah Harry (Bodies) | | 1C + F/rod 4B | 22-23 | 1 |
| R E C O R D I N G P A U S E | | | | | | |
| 7 | 7. Transom (Doctor tries to open shutter. First glimpse of Cybermat) | Doctor Sarah Harry (Bodies) (Cybermat) | | 1C, F/rod 3C,D2,4C, C2 | 24 Break 25-40 | 1 |
| 10 | 9. Transom (Doctor succeeds in opening shutter) | Doctor Sarah Harry (Bodies?) | | 3C,D2,4D | 41-43 | 1 |
| 11 | 14. Transom (Stevenson examines shutter) | Stevenson Lester | | 1C,F/rod 4D,D2 | 44 Pause 45 | 1 |
| 12 | 3. Control Room 2 (Radio contact - to Earth Flight) | Warner (Voice) | Oscilloscope Anchor Radar O/L 2 on 3 Yellow CSO | 1E,A2,5B, 2B,D2 + 3D | 46-58 | 1 |
| 14 | 4. Crew Deck (Stevenson speaks to Warner on intercom) | Stevenson Lester Kellman | | 3D,C3,D3, 4E | 59-61 | 1 |

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EP |
|------|---|--------------------------------|---|--------------------|--|----|
| 15 | 5. Control Room 2 (Warner passes on enquiry from Earth Flight) | Warner | | 1E,A2 | 62 | 1 |
| 16 | 6. Crew Deck (Stevenson tells Warner how to reply to Earth flight) | Stevenson Lester Kellman | | 3D,C3,D3, 4E | 63-68 | 1 |
| 18 | 8. Control Room 2 (Warner receives call from Voga) | Warner Vogan voice) | Anchor | 1E,A2,2B | 69-70 | 1 |
| 19 | 8B. Control Room 2 (Warner asks Kellman is he knows of life on Voga) | Warner Kellman | CSO Yellow O/L 2 on Supalock & on Anchor | 1E,A2,5B, 2B,B2 | 71-79 | 1 |
| 21 | 10. Control Room 2 (Warner tells Lester that shutter has been operated) | Warner | Vis.Fx. + Flashing Console light | 1E,A2,5B | 80-81 | 1 |
| 22 | 11. Crew Deck (Lester & Stevenson leave to check Transon) | Lester Stevenson | | 3E,C3,D3, 4E | 82-83 | 1 |
| 23 | 13. Control Room 2 (Warner is attacked by Cybermat) | Warner (Cybermat) | O/L 4 on 5 CSO Area Blue CSO Cybermat Hand Cybermat | 1E,A2,5B, 2B,4F | 84 Pause 85 Pause 86-88 Pause 89 Pause 90-92 | 1 |

RECORDING BREAK
(Make-Up for WARNER)

| | | | | | | |
|----|--|--|-------------------------|------------------------------|--------------|---|
| 24 | 15. Control Room 2 (Kellman looking at Warner dying) | Warner Kellman | F/Axial pulsate on 2 | 1E,5B,A2, 2B | 93-96 | 1 |
| 25 | 16. Corridor 16A. Control Room 1 (Stevenson & Lester discover Doctor etc.) | Doctor Sarah Harry Stevenson Lester Kellman | | 5B,2A,B2, 3A,C4,D1, 4A | 97 98-107 | 1 |

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EF |
|------|---|--|--------------|--------------------|---------|----|
| 27 | 17. Control Room 2 (They see Warner. Doctor stops Stevenson shooting, exam- ines Warner & later analyses 'plague') | Warner Doctor Sarah Harry Stevenson Lester Kellman | F/Axial on 5 | 1E,A2,5B, B2,2B | 108-123 | 1 |

RECORDING BREAK
(Wide-angle lens to be fitted to Camera 1)
(Make-up for WARNER)

| | | | | | | |
|----|---|---|---|--|---------|---|
| 31 | 18. Kellman's Office (+ Control Room 2) (Kellman listens on his bugging device) | Kellman Stevenson's Voice) (Doctor's Voice) | O/L 3 on 1 Yellow CSO | 3F,D4,4G, 1E-W/A lens | 124-131 | 1 |
| 33 | 20. Control Room 2 (+ Kellman's Office) (Doctor realises connection of Voga with Cybermen) | Doctor Stevenson | O/L 3 on 1 Supalock Trolley O/L 2 on Supalock | 1E-W/A Lens 5B,2B,A2, 3F,D4,4G (Kellmans) | 132-142 | 1 |
| 36 | 21. Kellman's Office (Kellman starts to use hidden transmitter) | Kellman | O/L 3 on 1 | (1E), 3F, D4,4G | 143-149 | 1 |

RECORDING BREAK

| | | | | | | |
|----|--|---|---|---|---------|---|
| 37 | 19. Crew Deck (Harry and others trying to treat Warner) | Harry Lester Sarah Warner | F/Axial on 2& 4 | 2C,C3,3G, D3,4E | 150-158 | 1 |
| 39 | 22. Crew Deck (Warner dies) | Warner Sarah Harry Lester Doctor Stevenson | F/Axial on 2 & 4 Stops mid scene | 2C.C3,3G, D3,4E | 159-164 | 1 |
| 42 | 30. Crew Deck (Warner is carried out leaving Sarah alone) + TK-X 'Rocket Man' sequence (Roll B TK-2) (4'24") | Harry Stevenson Lester Sarah Warner | | C3,3G,D3, 4E TK fed to Monitor S.o.F. | 165-167 | 1 |

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EP |
|------|---|---------------------|---|---|---|----|
| 43 | 32. Crew Deck (Cybermat appears behind Sarah) + TK-X | Sarah (Cybermat) | Blue Overlay String & Stick Cybermats | 2C,C3,3G, D3,4E,5C- CSO TK on Monitor S.o.F. | 168-171 Pause 172 | 1 |
| 44 | 34. Crew Deck (Cybermat attacks Sarah) + TK-X | Sarah (Cybermat) | CSO Blue Stick Cybermat Throw Cybermat Gold Dust | 2C,3G,D3, 4E,5C TK on Monitor S.o.F. | 173 Pause 174 Pause 175-177 | 1 |

R E C O R D I N G B R E A K
(Make-up for SARAH)

| | | | | | | |
|----|--|-------------------|--|----------|---------|---|
| 45 | 23. Transom (Doctor examines another scratch) | Doctor | | 2D,B3,3H | 178-180 | 1 |
| 45 | 23A. Corridor (Doctor tries to open Kellman's door) | Doctor Kellman | | 1F,C4 | 181 | 1 |

R E C O R D I N G P A U S E

| | | | | | | |
|----|---|-------------------|--|--|---------|---|
| 46 | 25. Kellman's Office (Doctor has broken into room, finds bag of gold dust) | Doctor | | 5D,A3,1G, 2E (1 pushes 5's cable) | 182-189 | 1 |
| 48 | 26. Transom (Kellman enters his office) | Kellman | | 3C,B3,2E | 190-191 | 1 |
| 49 | 27. Kellman's Office (Kellman realises Doctor is hidden in room, takes fuses out of wall and leaves) | Kellman Doctor | | 5D,1G,A3, 2E | 192-2-2 | 1 |

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EP |
|------|---|--------------------|---|--------------------|---------|----|
| 51 | 28. Transom (Kellman locks door) | Kellman | | 2E,C4 | 203 | 1 |
| 52 | 29. Kellman's Office (Smoke rises from floor etc. Doctor tries to get out) | Doctor | Single spark Model floor Dry Ice Smoke | 5G,1G,A3, 2E,4H | 204-210 | 1 |
| 53 | 31. Kellman's Office | Doctor | More Smoke | 5G,1G,A3, 2E | 211-214 | 1 |
| 54 | 33. Kellman's Office | Doctor | More Smoke | 5G,1G,A3, 2E | 215-218 | 1 |
| 55 | 35. Transom (Doctor hears Sarah's scream) | Doctor (Scream) | More Smoke & dry ice | 1G,A3,2E | 219-220 | 1 |

R E C O R D I N G B R E A K

| | | | | | | |
|----|--|---|---------------------|----------------------|---------|---|
| 56 | 36. Crew Deck (Doctor enters '& destroys Cybernat) | Sarah (Cybernat) Doctor | F/Axial on 2 & 4 | 2C,3G,D3, 4E | 221-224 | 1 |
| 57 | TK-7: CLOSING TITLES (Roll A TK-2) (50") | | | S.o.F. T/J Slides | | 1 |
| 58 | VT CLOCK | | | | | 2 |
| 58 | TK-8: OPENING TITLES (Roll A TK-4) (30") | | | S.o.F. T/J Slides | | 2 |
| 58 | 1.Crew Deck (Sarah collapses) | Sarah Doctor Harry Stevenson Lester (Cybernat) | F/Axial on 3 & 4 | 2C,C3,3G, 4E | 225-231 | 2 |

E N D O F A F T E R N O O N R E C O R D I N G

| | | | | | | |
|----|---|---|------------------------------|---------------------------------|---------|---|
| 60 | 2. Control Room 1 & 2 (Doctor finds transmat beam sabotaged) | Doctor Harry Sarah Lester Stevenson | F/Axial pulse on 2 & 5 | 5A,A2,1H B4,2F,C4, 3B,3DX | 232-247 | 2 |
|----|---|---|------------------------------|---------------------------------|---------|---|

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SCUND | SHOTS | EP |
|------|--|---|--------------------------|-------------------------------------|---------------------|----|
| 62 | 3. Kellman's Office (Kellman listens on his bugging device) | Kellman (Doctor's Voice) (Lester's Voice) (Stevenson's Voice) | O/L 3 on 1 | 3F,D4,4G, 1H Distort Sound | 248-252 | 2 |
| 63 | 6. Kellman's Corridor (Lester forces door open) | Kellman Stevenson Lester | Bullet spurts on door | 4G,F/rod | 253 Pause 254 | 2 |
| 64 | 6A. Kellman's Office (They enter & exit - no Kellman) | Stevenson Lester | | 3F,D4 | 255 | 2 |
| 65 | 6B. Corridor (Lester & Stevenson separate) | Lester Stevenson | Off stage treads | 4G.F/rod | 256 | 2 |
| 66 | 6D. Control Room 1 (| Doctor Harry Sarah | F/Axial 5 & 2 | 1H,A1,5E B1,2G | 257-260 | 2 |

R E C O R D I N G P A U S E
(Make-Up for SARAH)

| | | | | | | |
|----|---|--------------------------------|--|--------------------|---|---|
| 67 | 9. Control Room 1 (Harry & Sarah dematerialise) | Harry Sarah Doctor | F/Axial 2 & 5 Roll,Back & Mix Drive blows up Spot on Matterbeam | 1H,5F,A1 B1,2GX | 261-265 Break 266 Pause 267-268 | 2 |
| 68 | INSERT SHOT FOR SC.6 | Stevenson Lester | | 4B,D5 | 269 | 2 |
| 68 | 10. Transom (Kellman is found) | Kellman Stevenson Lester | | 4B,D5,3C | Pause 270-273 | 2 |

R E C O R D I N G P A U S E
(Artists to move)

| | | | | | | |
|----|--|--|-----------------------------------|--------------------|---------|---|
| 70 | 11. Control Room 2 (First interr- ogation of Kellman) | Doctor Stevenson Kellman Lester | O/L 2 on Trolley Yellow CSO | 1E,5B,A2, 2B,B2 | 274-286 | 2 |
|----|--|--|-----------------------------------|--------------------|---------|---|

| PAGE | SET | CHARACTERS | VIS.FX. | CAMS/SOUND | SHOTS | EP |
|----------------------------------|---|--|--|--|---------|----|
| 72 | 14. Control Room 2 & 1 (Kellman's life is threatened by use of Cybermat) | Kellman Doctor Stevenson Lester (Cybermat) | String Cybermat | 1E,5D,A1, 2B,3J,C4, 4K | 287-304 | 2 |
| 77 | 18. Control Room 2 + 1 (They notice spaceship on radar) | Doctor Lester Stevenson Kellman | Yellow CSO O/L 2 on 3 - radar | 1E,A2,2B, B2,5E,4K (3D on radar) (2 pushes 5's cable) | 305-311 | 2 |
| 79 | 21. Control Room 2 (Cybership approaching Beacon) + TK-12a/b Cybership approaching (Roll B TK-3) (38") | Stevenson Lester Doctor Kellman | Model Shots O/L 2 on TK or O/L 2 on 3 looking at TK monitor | 1E,2D,A2, Poss 3D on Colour Monitor | 312-318 | 2 |
| 81 | 21A. Control Room 2 (Doctor leaves to try to destroy airlock) | Lester Doctor Stevenson Kellman | | 1E,2D,A2 | 319-320 | 2 |
| R E C O R D I N G B R E A K | | | | | | |
| 81 | 21B. Transom (Doctor running) | Doctor Stevenson Lester | | D5,3K,4L + Slung | 321-323 | 2 |
| 82 | 22. Airlock (Doctor trying to destroy airlock) | Doctor | | 4L + Slung | 324 | 2 |
| 82 | 23. Transom (Doctor in airlock, others looking on) | Stevenson Lester Doctor | | 5F,D5, | 325 | 2 |
| 82 | 24. Airlock (Doctor exits quickly) | Doctor | | 4L + Slung | 326 | 2 |
| 83 | 25. Transom Doctor bursts out of airlock) | Doctor Lester Stevenson | | 5F,D5,3K | 327-328 | 2 |

| PAGE | SET | CHARACTERS | VIS. FX. | CAMS/SOUND | SHOTS | E1 |
|-----------------|---|---|---------------------------------------|--|---|----|
| 83 | 26. Airlock (Cyberleader etc. enter) | Cyberleader Cyberman 1 (Cyberman) | | 5F,D5,2H, 4L + Slung | 329-331 | 2 |
| RECORDING PAUSE | | | | | | |
| 84 | 25. Transom (Cybermen advance & open fire) | Cyberleader Cyberman 1 Cyberman? Stevenson Lester Doctor | 2 loaded Cybermen Bullet spurts | 5F,D5,2H, 3K + Slung | 332-333 Pause 334 Pause 335-336 Pause 337 Pause 338 Pause 339-340 Pause 341 | 2 |
| 86 | TK-15: CLOSING TITLES (Roll A TK-3) (50") | | | S.o.F. T/J Slides | | 2 |
| 87 | 1. Transom (Kellman talks to Cyberleader) | Cyberleader Kellman Stevenson Lester Doctor (Cybermen?) | | 5F,D5,2H 3K Slung + 2 Radio mics | 342-350 | 3 |
| 88 | 6. Transom (Cyberman receives some sort of signal & exits) | Cyberman 1 | Flashing light on Cyberman | 5F,D5,2H | 351-352 | 3 |
| 89 | 9. Transom (Beacon being loaded with bombs) | Cybermen) Cyberleader | | 5F,D5,2H, 3K Radio mics | 353-355 | 4 |
| 90 | 2. Crew Deck (Discussion of Cyber plan) | Doctor Stevenson Lester Kellman Cyberleader Cyberman) | | 2C,C3,3G, D3,4E | 356-369 | 3 |
| 93 | 11. Crew Deck (Doctor has filled Cybernet with gold dust) | Doctor (Cybernet) Sarah | | 5G,2C,C3, 3G,D3,4E Char on 3 | 370-373 | 4 |

| PAGE | SET | CHARACTERS | VIS.FX. | CHNS/SOUND | SHOTS | EF. |
|-----------------------------------|---|---|---|------------------------------------|---|-----|
| 94 | 13. Crew Deck (Doctor uses Cybernats to kill Cyberman) | Doctor Sarah (Cybernats) (Cyberman) | Throw in Cybernats | 5G,2C,C3, 3G,D3,4E Char on 3 | 374-381 Pause 382-388 | 4 |
| RECORDING BREAK (Camera moves) | | | | | | |
| 96 | 5. Control Room 1 + 2 (Kellman denaturalises, Doctor etc. overpower Cybermen) | Cyberleader Kellman Doctor Stevenson Lester (Cybermen) Cyberman 1 | Flashing lights F/Axial on 2 | 1E,A2,5A, D2,2A,C6, 3L,D6,4J | 389-395 Break 396-415 | 3 |
| RECORDING PAUSE | | | | | | |
| 101 | 7. Control Room 1 & 2 (Doctor etc. are again over- powered by Cybermen) | Lester Stevenson Doctor Cyberleader (Cybermen) | | 1E,A2,5A, D2,2A,C6, 3L,D6,4J | 416-424 | 3 |
| 103 | 9. Control Room 2 (Rucksack bombs are fitted to Doctor etc. Doctor denatural- ises with a Cyberman) | Doctor Stevenson Lester Cyberleader (Cybermen) | | 1E,A2,5A, D2,2A,C6, 3L,D6,4J | 425-445 Pause 446 Pause 447 | 3 |
| 107 | 10. Control Room 2 (They watch Radar which shows Doctor's position) | Cyberman 1 Cyberleader | C/L 2 on 3 Caption of Voga + light | 1E,A2,2B, D2, 3M-Caption | 448-450 | 3 |
| 108 | 14. Control Room 1 & 2 (Sarah materialises) | Cyberman 1 +2 Cyberleader Sarah | Roll Back & Mix Spots F/Axial | 1E,A2,4J | 451-452 Break 453-455 | 3 |
| 109 | 16. Control Room 2 (11 minutes to detonation of bombs) | Cyberman 1 Cyberleader Sarah | Yellow CSC | 2A,3M 3 on Caption | 456 | 3 |

"DOCTOR WHO"
(4D)

'Revenge of The Cybermen'

Episode One

WT CLOCK (PART ONE Project No: 02344/7052/

TK-1: (Roll A -TK-1) Dur: 30"

/S.o.F./

OPENING TITLES (Ep.1)

S/I T/J Slides:-

A1 Revenge of The Cybermen

B1 by GERRY DAVIS

A2 Part One

TK-2: (Roll B -TK-1) Dur: 2'30"

/Mute/

Stars

S/I

O/L

1.

3

A (with ADA)

/O/L 3/
/on 1 /

CS COLOUR MONITOR

1

A (+ Revolving Lens)

M.3/S. into mirror

SARAH/HARRY/DOCTOR

Slow ZOOM OUT to LS

(SARAH, HARRY AND
DOCTOR, HANDS
CLASPED TO THE TIME
BRACELET, WHIRLING
IN SPACE)

(2 next)

TELECINE 3:

(MODEL SHOT)

ESTABLISHING SHOT of Space
Beacon Nerva.

(A repeat of Telecine 1
Story 4C)

/Lighting Low "dead" area/
/All Monitors off/

/Boat truck out/

/L.DOOR/
OPEN

2. 2 A (Locked-off) (5A, 2A, A1, B1, 3A/B, 4A, 2 slung mics) /
LS CLOVER LEAF 1. INT. CONTROL ROOM 1
x. f.g. Counter

/Lighting Bring up/
/3 spots + F/A on 2/

RECORDING PAUSE
(SET IN SARAH, HARRY & DOCTOR)

/ROLL BACK & MIX/

3. 2 A (Locked-off) /
a/b + 3/S (THE DOCTOR, SARAH
SARAH/HARRY/DOCTOR AND HARRY MATERIALISE
IN THE CLOVER-LEAF
KIOSK)
4. 3 A /Q S.R.H/ /
MS SARAH
5. 5 A SARAH: Thank Heaven for that.
MS DOCTOR We've made it ... haven't we? /
6. 3 A DOCTOR: Of course we've made it,
a/b. Sarah. Did you think we wouldn't? /
7. 2 A SARAH: In these past few weeks, yes.
3/S. SARAH/DOCTOR/ Quite frequently. /
HARRY (THE DOCTOR HOLDS
HOLD DOCTOR to UP THE COPPER
L frame BRACELET)
SARAH & HARRY R.

DOCTOR: There's really nothing
that can go wrong with a time ring.
Apart from a molecular short-circuit.

SARAH: Doctor, the Tardis isn't here.

/Lighting
/Fade 3 spots/
/ + F/A on 2 /

DOCTOR: Perhaps it hasn't got here.
We've probably arrived a little early.

8. 3 A _____
 MS DOCTOR
 LET HIM go. HARRY: Hasn't got here yet?
 DOCTOR: The Tardis will be
 drifting back through time. We'll
 have to wait for it to turn up.
9. 5 A _____
 Deep 2/S.
 DOCTOR/HARRY HARRY: Do you ... er ... do you
 want that, Doctor?

DOCTOR: This?

HARRY: Yes.

DOCTOR: No.

HARRY: Goodo ... I mean, that is,
 I'd rather like it ...

DOCTOR: You'd better look after
 it carefully, Harry.

(HE PUTS BRACELET
 ON TABLE)

10. 2 A (Locked-off) _____
 CS DESK & BRACELET
 S/I
 1 B (Locked-off) _____
 CS SPARKS
 HARRY: Oh, I will! Thanks awefully.

RECORDING PAUSE
 (STRIKE BRACELET)

/ROLL BACK & MIX/

11. 2 A (Locked-off) _____
 a/b. (THE TIME BRACELET
 HAS VANISHED)
12. 3 A _____
 MCU HARRY
13. 2 A _____
 MCU DOCTOR (THE DOCTOR LAUGHS)

/3 - B/

14. 5 A _____
 Deep 3/S.

(14 on 5)

HARRY: You knew that was going to happen!

OPEN
DOOR

15. 3 B

MS DOCTOR

As DOOR OPENS
PAN DOWN to
"falling" body

(THE DOCTOR
SNAPS THE
TRANSOM DOOR
RELEASE
IRRITABLY.
THE DOOR SIGNS
OPEN. A BODY
ROLLS INTO
THE ROOM.

R. DOOR
OPEN
CLOSE 5's
DOOR

16. 4 A

High MLS DOCTOR
SARAH & HARRY
into b.g.
HOLD them to body

MAN IN
MILITARY-TYPE
UNIFORM. / THEY
STARE.
HARRY BENDS
OVER HIM)

HARRY: He's dead ... been dead some time.

DOCTOR WHO: How long?

HARRY: A week or two, I'd say, though there's very little putrefaction ...

17. 2 A

MS DOCTOR (in doorway)

DOCTOR WHO: Sterile environment, Harry.

18. 4 A

M.2/S. SARAH/HARRY

HARRY: No sign of injury. Nothing to indicate cause of death.

(2 next)

(18 on 4)

19. 2 A SARAH: He was just sitting against
MCU DOCTOR the door as though he'd collapsed.../
20. 4 A DOCTOR WHO: But he wouldn't have been
MCU SARAH left for two weeks unless .../
21. 2 A SARAH: Unless what?/
MCU DOCTOR
LET HIM go. DOCTOR WHO: There must be something
seriously wrong here. Come on.

/4 - B FAST/

(21 on 2)

| | | | | |
|-----|---|---|---|--|
| 22. | 1 | C | <u>3 Bodies to litter/ Transom</u> | (1C + F/rod, 4B) |
| | | | LS DOCTOR/ SARAH/HARRY down corridor TRACK out & PAN them R. | 2. INT. TRANSON. (THE DOCTOR, SARAH AND HARRY STEP OUT INTO THE TRANSON. THEY LOOK ALONG IT AND STAND TRANSFIXED WITH SHOCK AND HORROR. WE PULL BACK FROM THEM ALONG THE TRANSON. EVERY FEW FEET A MAN'S BODY LIES IN THE STIFF- FLEXED POSTURE OF DEATH. WE KEEP TRACKING BACK UNTIL THE GROUP, STILL UNMOVING, IS IN DISTANT LONG SHOT AND THE COLLAPSES MIGHT BE A STRAFTED INFANTRY COLUMN ON A FRENCH ROAD) |
| | | | HOLD SARAH to MCU f.g. LET HER go L. HOLD DOCTOR to MCU | |
| 23. | 4 | B | <u>SARAH to 4B/ All bodies/ in Transom/</u> | |
| | | | MS 3 BODIES in Transom PAN UP to LS lots of BODIES LET SARAH in R. | |

RECORDING PAUSE
(REPOS. DEAD BODIES)

(1 next)

(45 on 4)

46. 2 3 YELLOW CSC (1E, 12, 5D, 28, D2, + 3D)
CS MONITOR 1 3. INT. CONTROL ROOM 2. CSC TELESCOPE
MOVIS
47. 1 E (WARNER IS AT THE CONTROL CONSOLE DRIPPING FATIGUE. HE IS IN UNIFORM AND WEARS HEADPHONES. A FUTURISTIC TYPE PINGING JELLY BLIP ON THE SCOPES) ANCHOR
High LS WARNER through f.g. MONITORS L.frame
48. 2 D CS MONITOR 1 PAN R. to MONITOR 2 Q. WARNER ANCHOR
JUNKY JUMBO JUMBO
49. 5 D (Grabbed L. under 1) Low LCU WARNER HE GOES INTO ACTION ON THE CONTROLS AND PICKS UP A BLIP ON THE R.D.L.R SCOPE) ANCHOR
50. 2 D CS MONITOR 2 WHIP R. to MONITOR 3
51. 1 E Q. WARNER High Shot a/b.
52. 5 D Low LCU WARNER WARNER: This is Nerva Beacon calling Pluto-Earth flight one five./ This is Nerva Beacon calling Pluto-Earth flight one five ... Pluto-Earth flight one five. are you reading me? OPEN SCREEN
53. C/L 2 Q. L 2 on 3/ Q. WARNER'S SHOULDER VOICE: (FILTER) Yes, Nerva Beacon, we read you clear. Our dropover T.O.A. estimated at thirteen twenty.
LS MONITORS & CSC SCREEN
3 D CS READER
54. 5 D Low LS WARNER WARNER: Hullo, Pluto-Earth flight one five./ This beacon is a quarantined zone. We have a plague infection. STATIC

Say again.
VOICE: (FILTER)/ You have what?

(2 & 3 next)

(54 on 5)

55. 0/L 2 B C/L 2 on 3 a/b. WARNER: Plague. Your dropover
3 D CS RADAR a/b. is transferred to Ganymede Beacon,
one nine six zero seven zero two.
Do you want a repeat on those
vectors?

56. 5 B Low ICU WARNER VOICE: (FILTER) Thanks, Nerva
Beacon. We got them ... How bad are
things there?

WARNER: They're ... they're pretty
bad.

VOICE: (FILTER) Hold contact,
Nerva Beacon.

(A FEW MOMENTS
 OF STATIC AND
 THEN)

57. C/L 2 B C/L 2 on 3 a/b. Hullo, Nerva Beacon./ One of our
3 D a/b. crew has a brother doing a tour
with you. Crewmaster Colville.
Crewmaster Colville - is he all right?

58. 1 E H. High MLS WARNER: Hold contact. I'll check ...
WARNER (HE WORKS HIS SWITCHBOARD)

(3 next)

59. 3 D (3D,C3,F3,4E)

MCS MONITOR
x. LESTER's
shoulder

4. INT. CREW DECK.

(STEVENSON, AN
OLDER ASTRONAUT,
IS BUSY WITH
PAPERWORK AT
THE MESS TABLE.

WARNER's
picture
ex lynx in
Control 1

LESTER, WARNER'S
OPPOSITE NUMBER,
TURNS FROM THE
INTERCOM.

KELLMAN, A CIVILIAN
IS ASLEEP ON
A MAKESHIFT BED)

WARNER: (DISTORT) Commander
Stevenson.

60. 4 E

MS LESTER
KELLMAN &
COMMANDER b.g.

LESTER: Warner wants you, sir.

(STEVENSON GETS
UP/WEARILY AND
CROSSES TO THE
SET.

61. 3 D

MS COMMANDER
HOLD RISE &
PAN HIM R.
LET KELLMAN
into MCU f.g.
LET COMMANDER go.

KELLMAN ISN'T
ASLEEP. WE SEE
HIM WATCHING
THROUGH HALF SHUT
EYES)

COMMANDER: (OOV) Yes, Warner?

(1 next)

(61 on 3)

62.

1

E

(1E, 2)

Low MS WARNER

5. INT. CONTROL ROOM. 2.

WARNER: I'm in contact with the
Pluto-Earth flight, sir. One
of the crew wants news of his
brother. Crewmaster Colville.
What shall I tell him?

(next)

63. 4 E (3D,C3,D3,4E) /

M.2/S. LESTER
& COMMANDER
KELLMAN b.g.

6. INT. CREW DECK

COMMANDER: Tell him...tell him
Colville's fine and say that...
our medical staff have got the
epidemic under control...Yes,
just that and nothing else. Thank
you, Warner.

(HE TURNS AWAY
FROM THE SET)

KELLMAN: Why don't you tell
them the truth, Commander? /

64. 3 D
MLS COMMANDER

HOLD to f.g.
Deep 3/S.

(STEVENSON EYES
HIM WITH DISLIKE)

COMMANDER: I'm following the
orders I was given by Earth
Centre.

KELLMAN: Operating the beacon
to the last man?

COMMANDER: If necessary, yes.
You're just a civilian Kellman.
You wouldn't understand.

KELLMAN: How much longer can you
go on - three of you trying to
do the work of fifty men?

LESTER: We've managed for a week.
We can manage for another week.

KELLMAN: And another...? No,
Lester, this beacon's job is
finished... /

65. 4 E
MCU COMMANDER

(3 next)

COMMANDER: Nerva Beacon has a thirty-year assignment. It will be that long before the last inward-bound ship has this new asteroid on it's star-chart.

66. 3 D
M.2/S. KELLMAN &
LESTER

LESTER: And until then there'll be a constant danger of space collision.

LET KELLMAN go b.g.

KELLMAN: You deserve a medal for self-sacrifice beyond the bounds of stupidity.

67. 4 E
MS COMMANDER

PAN HIM R. up
stage
LET LESTER in R.
f.g.

(HE EXITS)

COMMANDER: I've lost most of my crew in these last months... good friends among them. Yet a thing like that is still alive.

68. 3 D
MS LESTER.
As he sits
TRACK into PROFILE
MCU

LESTER: Probably because he shut himself away in that office of his at the first sign of the plague. It's only in these last few days, now we seem to have beaten it, that he's poked his nose outside.

(THE COMMANDER SHRUGS
AND TURNS HEAVILY
TO HIS PAPERS)

(2 & Anchor next)

(23 cn 1)

24. 1 C (1C,F/rod,3C,D2,4C,C2) /
 Low down corridor
 DOCTOR, SARAH
 & HARRY in R. 7. INT. TRANSOM

(THE DOCTOR AND
 HIS COMPANIONS
 FIND THEIR WAY
 BARRED BY A
 CROSS SHUTTER.
 TWO BODIES LIE
 IN THE TRANSOM
 JUST BEHIND
 THEM.

THE DOCTOR FINDS
 THAT THE SHUTTER
 DOESN'T RESPOND
 TO THE CELL CONTROL
 SET IN THE WALL)

RECORDING BREAK
 (CLEAR all but 4 DEAD BODIES)

25. 3 C /
 Low x. f.g.
 steps.
 3/S. DOCTOR,
 SARAH, HARRY
 PAN DOCTOR R.
 to shutter

26. 4 C /
 M.2/S. SARAH &
 HARRY SARAH: Jammed, Doctor?

27. 3 C /
 MS DOCTOR DOCTOR: The control's locked.

28. 4 C /
 a/b. BODIES f.g. HARRY: You mean we can't get
 any further?

29. 3 C /
 MS DOCTOR DOCTOR: These poor chaps
 couldn't.

(THE DOCTOR TURNS
 THOUGHTFULLY AND
 LEANS AGAINST THE
 SHUTTER)

They were trapped in the aft-section,
 left here to die. So whatever did
 it must be on the other side of
 this door.

(4 next)

(29 on 3)

(THE DOCTOR TAKES
OUT HIS SONIC
SCREWDRIVER AND
TURNS TO THE
SHUTTER)

30. 4 C DOCTOR: Servicing panel for
the magnetic coils. Might be
a way of opening this. /
M.2/S. SARAH,
HARRY
31. 3 C SARAH: Are you sure we're in the
right place, Doctor? This doesn't
really look like our Ark. /
MCU DOCTOR
32. 4 C DOCTOR: Of course it doesn't -
this is a much earlier point in
time. (LOOKING ROUND) /
MCU SARAH
33. 3 C SARAH: How can you tell? /
a/b.
34. 4 C DOCTOR: Some of the equipment...
Yes, it's a beacon placed in orbit
to service and guide space
freighters. /
M.2/S. SARAH,
HARRY
35. 3 C HARRY: Then this is before the
time of the solar flares when
Earth was evacuated? /
MS DOCTOR
36. 4 C DOCTOR: Thousands of years earlier,
Harry. /
M.2/S. a/b.
37. 3 C SARAH: I'm not even going to think
about it. I shall only get a
headache. /
MCU DOCTOR
38. 4 C DOCTOR: All you have to remember
is that this is where we parted
company with the Tardis. Unless... /
MCU HARRY
39. 3 C HARRY: Unless what? /
MCU DOCTOR
40. 1 C DOCTOR: If they've changed things
around the Tardis might turn up
in the forward control centre! /
Low LS FLOOR
& BODY
CYBERMAT to CS

(4 next)

(DOWN THE TRANSOM
BEHIND THEM A
CYBERMAT SCURRIES
OUT OF A GRILLE.
IT IS TRIANGULAR
IN SHAPE WITH
LARGE RED
ELECTRONIC 'EYES'
SET ON TOP OF ITS
HEAD AND A SKELED
BODY LIKE A
SILVERFISH.

9
Vis.FX.
String
Cybermat
from behind
body to
Camera 1

ON THIS APPEARANCE,
HOWEVER, WE GET
ONLY A QUICK GLIMPSE
OF THE THING.

STRIKE
BODIES

To 18

69. U/L 2 B C/L 2 on Anchor (1E,A2,2B)
LS CSC AREA
+ MONITORS
WARNER f.g. 8. INT. CONTROL ROOM 2. CLEN SCREEN

ANCHOR

(WARNER IS NODDING
AT THE CONSOLE.
HE SHAKES HIS HEAD,
FIGHTING OFF FATIGUE,
AND NOTICES A FAINT
FLICKER OF ACTIVITY
ON HIS SPECTRUM
MONITOR. IT IS AN
UNEXPECTED WAVEBAND.
PUZZLED, HE TUNES
ACROSS TO IT. A
THIN VOICE COMES
FAINTLY OVER THE
ETHER)

70. 1 E
MLS WARNER
TRACK into MCU
COUNT 6

ANCHOR
REELS
Signal on
KH 397
bearing
172° x
43° E

VOICE: (HEAVY DISTORT)..anyone
hear me, I am calling.... STATIC
VOICE: (DISTORT) Anyone...Can
anyone hear me. I am calling
Nerva Beacon.....

(THE VOICE FADES OUT
IN A CRACKLE OF
STATIC)

WARNER: This is Nerva
Beacon. I repeat, this is Nerva Beacon.

FILM TO BE INSERTED HERE DURING EDITING

WARNER: STATIC
Hullo, do you read me. This
is Nerva Beacon. I repeat this is
Nerva Beacon.

VOICE: (DISTORT) I read you. I
read you is that Nerva Beacon?

WARNER: STATIC
Yes, receiving you on
398 kilohertz. Strength 2. Please
return to 127 decimal 35 and repeat
message.

145
146
147
148
149

/

TELECINE 4: (Dur: 37")

Int. Cave, Day

(CLOSE ON AN X
TRANSMITTER,
A BOMB BOMB IS
DRAGGING DOWN
ITS FRONT).

WARNER: (FILTER V.O.) Hullo, Voga,
do you read me? This is Nerva Beacon...

(PULL BACK TO SHOW
THE RADIO OPERATOR,
A YOUNG VOGAN,
SLUMPING TO THE
GROUND. HE IS DEAD.

BEHIND HIM STAND
TWO BURLY MEMBERS
OF THE VORUS S.S.
ONE OF THEM REPLACES
A WEAPON IN HIS BELT.
THE OTHER REACHES
FORWARD TO PULL THE
PLUG ON WARNER)

Come in, Voga, This is Nerva Beacon,
I repeat -

(THE JACKPLUG IS
WRENCHED FROM
ITS SOCKET)

END OF TELECINE 4:

no pp. 52-53.

71. 1 E (1E,A2,5B,2B,B2)

MS WARNER
DOOR b.g.

SB. INT. CONTROL ROOM 2

KELLMAN into
M. Deep 2/S.

WARNER: This is Nerva Beacon
calling on 397. Do you read
me?

DOOR
OPEN

(HE LOOKS ROUND AND
SEES KELLMAN. HE
SHRUGS AND STOPS
HIS WORK ON THE
TRANSMITTER)

DOOR
CLOSE

Professor, this new asteroid -
this rock or whatever it is,
are you sure there's no life
on it?

72. O/L 2 B O/L 2 on
SUPALOCK
Low MS WARNER
CSO b.g.

KELLMAN: On Voga? Of course
not! How can there be?

SUPALOCK
TROLLEY
Caption
VOGA.

SUPALOCK TROLLEY
Caption VOGA

IF POSS.
ANCHOR

WARNER: I don't know, Professor.

(WARNER PUNCHES UP
A SCANNER PICTURE
OF VOGA)

But I just picked up a call and
that's the only place it could
have come from. It's the only
place near enough.

73. 1 E
MS KELLMAN
PAN HIM R. to
M.2/S.

KELLMAN: Hallucinations, Warner.
You've been sitting here too long.

WARNER: Where did that rock come
from, anyway? What system?

KELLMAN: Nobody knows. It was
first detected in our system fifty
years ago when it was captured by
Jupiter.

WARNER: So there could be life
on it?

(73 on 1)

-21-

20

74. C/L 2 B O/L 2 on Supalock
Low MS WARNER a/b.
with KELLMAN

KELLMAN: / Impossible! An asteroid that size drifting in the vacuum between star systems...nothing could have lived under those conditions.

SUPALOCK TROLLEY
Caption VOCA

WARNER: All the same, I'd swear that's where the transmission was from.

75. 1 E
High M.2/S.
WARNER, KELLMAN

KELLMAN: Warner, I'm an exographer. I've been down there. I set up a transmat station there. I've spent the last six months studying rock samples from Voga/- what are you doing?

76. C/L 2 B O/L 2 on on Anchor
MS CSO AREA

ANCHOR

ANCHOR
Anchor Message
18.57 Hrs.
Day 3
Week 47
Log
Unidentified call
apparently from
the direction of
VOGA

WARNER: Logging it....Unidentified call apparently from direction of Voga.

KELLMAN: You're mad. I've said all along it was a mistake to keep this control room operating.

WARNER: Commander Stevenson's decision. Nothing to do with you, is it?

77. 1 E
M.2/S.
HOLD KELLMAN
to R. b.g.

KELLMAN: Every time anyone moves down that transom there's a risk of spreading the plague.

78. 2 B (Tracked in)
MCU WARNER

WARNER: If the Commander says this beacon is staying operational it stays operational.

79. 5 B
MCU KELLMAN

LET HIM go.

(KELLMAN EXITS)

(no Page 22)

-21-

(5 next)

41. 4 D BODIES STRUCK (3C,D2,4D) /
 CS DOOR PANEL
 DOCTOR's arm through 9. INT. THE PRISON. Vis.Fx.
Door Panel

(THE DOCTOR HAS
 REMOVED A PANEL IN THE
 SHUTTER. HE
 KNOCKS OUT THE
 DISC OF METAL
 AND REACHES
 THROUGH TO WORK
 THE CELL CONTROL
 ON THE OTHER SIDE)

42. 3 C
 M.3/S. DOCTOR b.g.
 SARAH & HARRY f.g. SARAH: Can you reach, Doctor?

C.A.B R. with
 move to M.3/S.

DOCTOR WHO: Yes, I think so ...
If you two would put your weight
against the door and stop it moving
too suddenly -

HARRY: Like this?

DOCTOR WHO: Splendid. (STRETCHING)
I'm greatly attached to my humerus
and I'd hate to lose it .y.

43. 4 D
 MS. DOOR
 PAN 3 u/s.
 PAN L. with DOOR
 to Sarah L.f.g.
 HARRY R.
 DOOR opens - DOCTOR
 in middle
 LET HIM go.
 LET SARAH go.
 HOLD HARRY.

(THE SHUTTER OPENS.
 THE DOCTOR PULLS
 HIS ARM BACK FASTILY.
 BEYOND THE SHUTTER
 THE PRISON IS
 EMPTY. THEY STEP
 THROUGH AND THE
 DOCTOR OPERATES
 THE CONTROL TO
 CLOSE THE SHUTTER)

DOOR
OPEN

DOOR
CLOSE

Right.

| | | | |
|-----|---|----------------|--|
| 80. | 5 | B | (1E,A2,5B). |
| | | CS FLASHING | 10. INT. CONTROL ROOM 2 |
| | | LIGHT on | |
| | | MAP | |
| | | ZOOM OUT to | |
| | | include MAP | |
| | | | (WARNER IS STRUGGLING TO KEEP AWAKE. HE GAZES FUZZILY AT THE CONSOLE DIALS. SOMETHING REGISTERS./ |
| 81. | 1 | E | |
| | | MLS WARNER | HE TAKES A CLOSER |
| | | TRACK into MCU | LOOK, THEN MOVES TO |
| | | (Count 4) | THE INTERCOM) |
| | | Light b.g. | |

Vis.Fx.
Light on
map

WARNER: Hullo, Lester? Is the
Commander there?

COMMANDER: (DISTORT) I'm here,
Warner, go ahead.

WARNER: Listen, somebody has
just operated the aft-transom
shutter. I know it's impossible
but it's happened.

(4 next)

82. 4 E (Crabbed L.) (3E,C3,D3,4E)
M.2/S. COMMANDER & LESTER 11. INT. CREW DECK
(LESTER IS STARING AT THE COMMANDER)
LYNE picture on monitor
Cupboard door open
LET THEM go.

83. 3 E
x.f.g. guns
LS LESTER & COMMANDER to M.2/S.
WARNER: The information's right here on the electronic register.
LESTER: Everybody in that aft-section had the plague, sir. Nobody can be left alive.
HOLD THEM to DOOR

COMMANDER: And the shutters were sealed... Exactly. They couldn't be operated from the aft-section. We'll have to check the transom.

(HE HANDS GUN TO LESTER AND LEADS THE WAY OUT. LESTER FOLLOWS)

(4 & 5 next)

(140 on 1)

CONTROL DESK CUT

141. 2 F (Tracked in) (2F, 3F, D2, A1, 1H, B1)
LET (DEAD)
DOVE FALL 12. INT. GUILD ROOM. DAY. /4 HAWKS/
into MCU /1 dead DOVE/
PAN UP to
2/S. 2 HAWKS (ON THE BODY OF THE
with DOORS RADIO OPERATOR THE
& VORUS b.g. TWO BURLY S.S. MEN
PAN VORUS L. STAND ON EITHER SIDE
to M.2/S. OF THE BODY. /BLOOD ON
with u.s. HAWK FACE/
ORNATE GOLDEN DOORS
OPEN AND VORUS STRIDES
IN WITH HIS CLEF
SCIENTIST MAGRIK.
HE STARES DOWN AT THE
BODY, PRODS IT DIS-
DAINFULLY WITH HIS
CURLY-POLED GOLDEN
BOOM. MAGRIK IS
IN BG)
142. 3 F
MS DEAD DOVE
+ VORUS' FOOT
143. 2 F
MS VORUS
VORUS: Take it out and bury it.
Bury it deep.
(THE TWO GUARDS
DRAG THE BODY
OUT. VORUS PACES)
144. 3 F
MS BODY. LET IT GO
145. 2 F /Why?
MS VORUS
146. 1 H (Tracked in)
MS MAGRIK
MAGRIK: Your plan frightened him,
Vorus. Sometimes it frightens me.
147. 2 F
MS VORUS
to C.2/S. with
MAGRIK
VORUS: But would you warn the
humans? Do you feel - kinship?
MAGRIK: No. It is simply that
there are so many things that might
go wrong.
VORUS: Of course. It is a big plan.
But it will work, Magrik. You and
I together will make it work.

(1 next)

PAN VORUS R.

MAGRIK: But can we trust our agent?

VORUS: We can trust in his greed. Gold buys humans and we have more gold here in Voga than in the rest of the known galaxy.

148. 1 H
MCU MAGRIK

149. 2 F
MCU VORUS

MAGRIK: But he has not communicated.

VORUS: Better that he should not at this time. By now, the Cybermen will be monitoring our radio link.

150. 1 H
MCU MAGRIK

MAGRIK: The mention of Cybermen fills me with dread.

151. 3 F
MS VORUS
PAN HIM R.

152. 2 F
MCU VORUS

VORUS: Magrik, you feel fear because we have lived too long in darkness. When I lead our people into the light, all those ancient fears will fall away.

153. 1 H
a/b.

MAGRIK: Yes. I believe you, Vorus.

154. 3 F
LS VORUS
HOLD EXIT

SET CONTROL
DESK

84. 4 F (16°) (17' from block) (1E, A2, 5B, 2B, 4F CSO)
(Bottom on Ped.)
Match to 5
CYBERMAT in R.
- 5 B (16°) (17' from corner)
(Bottom on Ped.)
- PAUSE
85. 4 F O/L 4
a/b. on 5
LET CYBERMAT go L.
- 5 B
a/b.
- PAUSE
86. 4 F (24°) O/L 4
CYBERMAT in R. on 5
Rear & Jump
Out L.
Then in L & out R.
- 5 B (24°)
CS FLOOR
87. 1 E
PROFILE MS WARNER
(DOOR b.g.)
88. 2 E (Tracked in)
MS (BACK of WARNER)
- PAUSE
89. 2 B
MS BACK of WARNER
HOLD rise
- PAUSE
90. 2 B
Low MS WARNER
CYBERMAT thrown
in R.
- THROW IN
CYBERMAT
91. 1 E
MCU WARNER
+ CYBERMAT
LET WARNER go.
- NOTE:
CSO SHOTS ALSO
FOR EP.2 Sc.25
92. 5 B
High Shot WARNER
onto FLOOR

RECORDING BREAK
(FIRST MAKE-UP for WARNER)

44. 1 C /BODIES OUT/ (1C,F/rod,4D,D2) /
High LS TRANSOM
with COMMANDER 14. INT. TR. NSOM
& LESTER
LET THEM go L. (THE COMMANDER AND
LESTER WITH GUNS)

RECORDING PAUSE
(COMMANDER & LESTER down TRANSOM)

/1-E/

45. 4 D
LS SHUTTER
COMMANDER & (THE COMMANDER AND
LESTER in R. LESTER ENTERING AT
THE SHUTTER. THE
COMMANDER TOUCHES
THE PANEL THE
DOCTOR OPERATED ON.
IT MOVES UNDER HIS
HAND. HE INSPECTS
IT)

COMMANDER: The rivets have been
taken out.

LESTER: From the other side?
They're blind-headed, sir.

COMMANDER: They could have been
loosened with a sonic vibrator.

LESTER: Then Warner was right.
Somebody has come through.

COMMANDER: Come on. We'll check
every section.

93. 2 B
MCU LESTER
PAN UP TO
LS KELLMAN

15. 1. 1. 00 1. 1. 2.

Lighting
f/axial
pulsate
red

(KELLMAN I. 1. 00 1. 1. 2.)
1. 1. 00 1. 1. 2.
1. 1. 00 1. 1. 2.
1. 1. 00 1. 1. 2.

94. 5 B
CU KELLMAN
Let HIM go.

1. 1. 00 1. 1. 2.
1. 1. 00 1. 1. 2.)

95. 2 B
LS KELLMAN
PAN HIM L.
to sit

(KELLMAN CROSSES AND SITS
AT DESK. HE TAKES OUT
TAPE CASSETTE AND PULLS
OUT TAPE)

96. 1 E
CS TAPE CASSETTE
& TAPE

/MAKE-UP: More f/axial on WARNER/

(4 next)

97. 4 A BORT TRUCK SET (5B,2A,B2,3A,C4,D1,4A) /
 LS up CORRIDOR
 DOCTOR, SARAH
 & HARRY in L.
 HOLD DOCTOR to
 MS & PAN HIM L.
 to DOOR
 16. INT. CONTROL ROOM 1 CORRIDOR
 (THE DOCTOR, SARAH
 AND HARRY ARE
 LOOKING ROUND) DOOR
OPENS
CLOSES
98. 2 A
 LS SARAH, DOCTOR
 & HARRY
 16a. INT. CONTROL ROOM 1
 SARAH: We've just left here.
 HOLD DOCTOR &
 HARRY
 DOCTOR: No, Sarah, this is the
 forward control centre -
 SARAH: And the Tardis isn't here,
 either.
99. 3 A
 MCU DOCTOR
 DOCTOR: Presumably the
 was designed with a
 slight safety margin. We can expect
 the Tardis to arrive soon.
100. 5 B (Crabbed R.)
 LS KELLMAN
 HOLD HIM to
 DOOR
 SARAH: You mean it will just
 materialise? SOUND
Muted
Voices
101. 2 A
 M.2/S. DOCTOR/
 SARAH
 DOCTOR: (L.O.) And it won't wait
 for us, either. We'll have to catch
 it while it's in our co-ordinate.
102. 4 A
 LS up CORRIDOR
 PAN COMMANDER &
 LESTER L. to
 DOCTOR
 SARAH: Sounds like a London bus
 (COMMANDER DOCTOR)
DOOR
OPENS
103. 2 A
 Deep 3/S.
 DOCTOR, LESTER &
 COMMANDER
 CO: All right. Get your hands
 up.

(103 on 2)

DOCTOR: So when it does arrive
Harry.

COMMANDER: I said get your hands up!

PAN COMMANDER &
LESTER R.

DOCTOR: Certainly

LESTER: Who are you and how did you
get her?

104. 3 A
M.3/S. DOCTOR,
SARAH & HARRY
DOOR b.g.

DOCTOR: Well the Doctor, this is
Sarah Jane Smith, Harry Sullivan...
we're just travellers.

(... in room 2)

DOOR opens
KELLMAN into
L. b.g.

DOOR
OPENS

LESTER: You'd better take a look
in here, Commander.

105. 2 A
MS COMMANDER

COMMANDER: What is it?

106. 3 A
M.2/S. KELLMAN
HARRY

LESTER: See for yourself.

107. 2 A
MS COMMANDER
LET HIM go.

(... in room 2)
COMMANDER
...
...)

COMMANDER: Move.

2 - B.F.L.T.

(1 next)

() I O O O
O O O O O O
O O O O O O
O O O O O O
O O O O O O
O O O O O O
O O O O O O
O O O O O O

30 1948 22102.

CC Dr. : He's
caught the plague - it's the only
way to deal with it

110. 1 E
H.3/S. DOCTOR,
NESTER, KELIMAN

111. 2 B DOCTOR: There's no treatment. All we can do is stop it spreading further.
M.2/S. DOCTOR
LET HIM go.
112. 5 B DOCTOR: I'm sorry, Comd'r. I can't allow that.
DOCTOR rises
into M.2/S.
DOCTOR-COMMANDER
COMD'R: You can't allow it -.
113. 1 F DOCTOR: My colleague is a doctor. If we can examine him.
M.3/S. KELLMAN
KELLMAN: Commander, I'm afraid you'll have to kill these people too. They've brought the plague in here.
114. 5 B DOCTOR: No, the
M.3/S. DOCTOR,
COMMANDER, KELLMAN
DOCTOR: No, the
no idea of course.
115. 2 B DOCTOR: You say you're doctors? Did Earth Centre send you?
M.3/S. SARAH,
HARRY, LESTER
DOCTOR: You're from Earth, yes, and we want to help you.
116. 5 B DOCTOR: How did you've carried the infection through from the other section?
M.2/S. DOCTOR,
COMMANDER
HOLD DOCTOR's
rise to COMMANDER
SARAH: Oh, use a little commonsense! If you think we carried it, how come he's infected and we aren't?
LESTER: Perhaps the virus hopped off us and ran on ahead, eh?

(1 next)

DOCTOR: You haven't got plague here, Commander.

COMMANDER: According to our own medical team we have.

117. 1 E DOCTOR: But did they identify -

118. 5 I LESTER: They didn't have much time. They were among the first victims. /

M.2/S. DOCTOR,
COMMANDER

DOCTOR: Well, now you've got a new medical team..Well, Commander.

COMMANDER: I'll allow you to examine him.

DOCTOR: Thank you.

COMMANDER: If you're going to try to treat him, it'll have to be done in the crew quarters. This control room has to be kept operational. /

119. 1 E
MS KELLMAN
P/N HIM L. to
M.2/S. DOCTOR
& COMMANDER

KELIMAN: (IRONICAL) Oh yes - at all costs!

See his exit b.g.
LESTER b.g. R.
frame

(HE EXITS)

DOOR
OPEN
CLOSE

COMMANDER: You help the doctor's with him Lester. I'll take over the console. /

120. 2 B
MCU DOCTOR

(1 next)

- 36 -

124. 4 G (3F,D4,4G,1E(W/A)) /DOOR OPEN/
 Low down
 CORRIDOR 18. INT. KELLMAN'S OFFICE(+ CONTROL ROOM
 LS FEET 2)
 HOLD to DOOR
 PAN UP to
 LOCK & HANDLE
125. 3 F /
 x. f.g.bed /Q LIGHTS/
 LS KELLMAN
 HOLD HIM to
 CUPBOARD
 LET HIM go.
126. 4 G /
 CS BRUSH (KELLMAN
 b.g.) (KELLMAN WEARING
 See inside of EARPHONES. HE
 BRUSH. TURNS UP THE
 PAN UP to VOLUME ON HIS
 CU KELLMAN BUG-CONTROL)
127. 0/L 3 F /O/L 3/ YELLOW CSO/
 3 on 1 /
 x. KELLMAN's
 shoulder
 CSO SCREEN + BRUSH
 1 E
 High V.Wide
 LS ROOM - to be inlaid
 to 3

/Q DOCTOR &
 /COMMANDER/

DOCTOR: Have you noticed these
 rather strange scratches, Commander?

COMMANDER: Can't say that I -

128. 4 G DOCTOR: All over your ship./ /SOUND
 MS KELLMAN x. What bothers me is that I've /Distort/
 RADIO THINGS come across them before some- /low
 where...If only I could /level/
 remember.

COMMANDER: Is it important? /SOUND
 /Higher
 /level/

DOCTOR: Everything's important.

129. 0/L 3 F /O/L 3/ (HE IS PROWLING THE
 3 on 1 / DECK, STUDYING EVERYTHING./
 MCS CSO THING HE STOPS, STARING DOWN AT
 + KELLMAN's arm WARNER'S TAPE LOG)
 1 E Well, well, well!
 High Closer Shot
 COMMANDER, DOCTOR
 Match to 3

(4 next)

DOCTOR: I've just made a third interesting discovery about your plague virus, Commander.

COMMANDER: third?

DOCTOR: Oh, yes, - one, it scratches metal. Two, it attacks so suddenly it's victims are unconscious before they can even reach an alarm bell.

130. 4 G
MS KELLMAN
SLOW ZOOM to
CU
COUNT 5

COMMANDER: Go on.

DOCTOR: Three. (No, no, no, it's not a virus.) It tears tape out of bottles. It must be an invasive and litigate virus.

(KELLMAN SHOWS
FEAR AND HATRED
OF THIS TOO-KNOWING
INTERLOPER)

131. O/L 3 F
CS CSO THING
1 E
High Closer
2/s. COMMANDER
& DOCTOR

COMMANDER: What are you trying to tell me, Doctor?

DOCTOR: What ever it is that's been attacking your crew it's certainly not any kind of plague.

(KELLMAN SHOWS
FEAR AND HATRED
OF THIS TOO-KNOWING
INTERLOPER)

(No page 38)

THIRD CYBERMAN,
BLUNDERING AROUND
IN HIS DEATH THROWS
BOBS INTO ITS PATH
THE GOLD DUST SPRAYS
DOWN HIS FRONT AND
HE COLLAPSES)

287. 3 H _____/
 M.4/S. DOCTOR,
 SARA, CYBERLEADER, DOCTOR: All right. We surrender.
 CYBERMAN 1
 IAN THEM R.
 to CONSOLE CYBERLEADER: What?

DOCTOR: Reynights.

288. O/L 1 L /O/L 1/ or 2 to
 1 L /on TK/ look at
 Deep 4/S. monitor
 + CSO
 MONITOR
 TK-C: (TK-5 Roll 5)
 LS VOGA APPROACHING

CYBERLEADER: You have interfered.
once too often, Doctor. Tie her
up.

(THE CYBERLEADER
AND THE FIRST
CYBERMAN DRAG
SARA AND THE
DOCTOR TO THE
CONSOLE. THE
CYBERLEADER HANDS
THE DOCTOR A LENGTH
OF FLEX)

(THE CYBERLEADER
LOOKS AT THE
SCANNER.

VOGA IS FILLING
THE SCREEN NOW)

CYBERLEADER: Hurry!

(No Page 39)

(5 next)

AB

..B

(149 on 3)

150. 4 E Lighting
pulsate
/F/axial
/on 2 & 4/ (2C,C3,3G,D3,4E) /

CU WARNER
PULL OUT &
PAN UP with
HAND to
M.2/S.
HARRY/SARAH

19. INT. CREW DECK.

(HARRY IS DOING
HIS MEDICAL BEST
FOR WARNER.)

LESTER AND
SARAH ARE
HELPING)

HARRY: Never seen anything like
it. His temperature's just shooting
up.

151. 2 C SARAH: I make his pulse a hundred
and twenty. /
MCU WARNER L.
LESTER R.

LESTER: It's always the same.
They just seem to burn up. Warner's
lasted longer than most.

152. 3 G
MCU HARRY

153. 2 C HARRY: He has a very strong
constitution. /
a/b.

LESTER: Yeah. Tough as an old
boot.

154. 3 G
MCU SARAH

SARAH: How long is it since
all this started?

155. 2 C
MCU LESTER

(3 next)

AB (155 on 2)

LESTER: This is the seventy-ninth day. /

156. 3 G
MCU SARAH

SARAH: And you've had no outside help at all? /

157. 2 C
M.2/S.
WARNER-LESTER

LESTER: Earth Centre decided to isolate us.

HENRY: A bit ruthless, isn't it?

LESTER: They reckon it's better to lose one space crew than chance carrying some extra-terrestrial disease back to Earth.

158. 4 E
MCU HENRY
P.A.N DOWN to
MCU WARNER

(WARNER CHOKES. /
HENRY SENDS
OVER HIM)

(4 next)

AB

(131 on 3 & 1)

132. 0/L 3 F on 1 0/L 3/ ((1E), 5B, 2B, A2 (3F, D4, 4G) /
1 E CS CSO THING 20. INT. CONTROL ROOM 2. (+ KELLMAN'S OFFICE)

(DOCTOR WHO
 STILL WEIGHING
 THINGS UP,
 PING AND
 PROBING)

DOCTOR WHO: Who's your civilian?

133. 4 G MS KELLMAN He's an exographer. /
x. RADIO THINGS

DOCTOR: How interesting.
 Planetary survey. Of what?

COMMANDER: Jupiter.

DOCTOR: Jupiter's been thoroughly
 studied?

134. 5 B M.2/S. DOCTOR in its new satellite. /
COMMANDER

(DOCTOR WHO,
 TURNS FROM
 THE FILTER
 LIGHT CONTROLS)

DOCTOR WHO: Fascinating! You mean
 there are now thirteen?

135. 0/L 2 B (Tracked in) on Caption 0/L 2/ YELLOW CSO SUPALOCK
2/S. COMMANDER (THE COMMANDER TROLLEY
DOCTOR BUNCHES UP OPEN
CSO SCREEN b.g. A SCANNER PICTURE SCREEN
SUPALOCK TROLLEY OF VOG.)
Caption VOGA

(5 next)

(135 on 2 & Supalock)

COMMANDER: Turned up about fifty years ago - that's why this beacon's out here. A lot of the great circle freighters haven't got it on their charts yet.

DOCTOR WHO: What's it called?

136. 5 B COMMANDER: Neo-Phobos originally. /
C.2/S. DOCTOR But Kellman's renamed it Voga.
COMMANDER

(DOCTOR WHO
STARES)

DOCTOR WHO: Voga...? Of course!

COMMANDER: What?

DOCTOR WHO: He's been down there.

COMMANDER: Kellman? He set up
the transmat - why?

CLOSE
SCREEN

137. 2 B DOCTOR WHO: Voga / Voga - the
M.2/S. COMMANDER planet of gold! Yes, it's all
DOCTOR coming back to me...
HOLD DOCTOR to
MS f.g.

COMMANDER: What's coming back to you?

138. 5 B DOCTOR WHO: Cybermen!
MCU DOCTOR

(HE LOOKS APPALLED)

139. 2 B DOCTOR WHO: Why have I been so
MCU COMMANDER glow? Cybermen, Commander, that's
what we're up against! /

(5 next)

(139 on 2)

140. 5 B COMMANDER: But surely Cybermen
MCU DOCTOR a/b. died out centuries ago? /

141. 2 B DOCTOR: They disappeared after
MCU COMMANDER their attack on Voga at the end
of the Cyberwar. Not the same
thing as dying out, Commander.
They're totally ruthless. /

142. 5 B /
VLS DOCTOR

(3 & 1 next)

143. 3 O/L F /O/L 3/ /on 1 / ((1E), 3F, D4, 4G)
 MS MONITOR
 & HAND
1 E
 High Shot
 SET
 21. INT. KELLMAN'S OFFICE.
 (KELLMAN STILL
 LISTENING.
 HE REMOVES
 HIS HEADPHONES.
 HE TAKES THE
 FROM HIS DESK /
 ND, FROM BEHIND
 THE DOOR, PRODUCES
 A HIDDEN
 TRANSMITTER. /
 144. 4 G
 MS KELLMAN
 CS DESK DRAWER
 LET TRANSMITTER go
 IT IS A COMPACT,
 FUTURISTIC
 DEVICE. /
 145. 3 F
 CS DESK DRAWER
 LET TRANSMITTER go
 IT IS A COMPACT,
 FUTURISTIC
 DEVICE. /
 146. 4 G
 MS KELLMAN
 HOLD HIM to b.g.
 HE SETS UP THE
 TELESCOPIC M.I.L.,
 OPENS A PANEL IN
 THE WALL, LUGS
 THE SET INTO /
 THE SHIP'S MAIN
 POWER LINE.
 147. 3 F
 CS PLUG inserted
 HE STARTS
 TAPPING OUT AN
 URGENT SIGNAL)
 148. 4 G
 MS KELLMAN x.
 TRANSMITTER.
 HOLD HIM to MS
 HE SETS UP THE
 TELESCOPIC M.I.L.,
 OPENS A PANEL IN
 THE WALL, LUGS
 THE SET INTO /
 THE SHIP'S MAIN
 POWER LINE.
 149. 3 F
 CS TRANSMITTER
 ZOOM into CS HAND
 on MORSE KEY
 DEFOCUS

(HOLD FOR MIX)

RECORDING BREAK

(4 next)

TELECINE 5:

Model shot.

The Cyberman spaceship hanging motionless in the blackness of space. It is a long, slim, rakish-looking vessel.

We hear the rapid staccato whistle of the Morse message.

We track in towards the ship's prow. In close-up the two ducts in the nose look like eyes. The effect is not unlike the headgear of a Cyberman.

TELESCINE 6

Model shot.

Flame blasts from the
spacecraft's rockets.
It moves slowly
forward, turning
through ninety
degrees and then
accelerates away at an
ever-increasing speed.

159. 4 E Lighting/
Pulse
/F/Axial/ (2C,C3,3G,D3,4E)
/on 2 & 4/
CU WARNER 22. INT. CREW DECK

160. 2 C (WARNER MOANS
SOFTLY. /

M.2/S. HARRY-
SARAH
LESTER b.g.
TRACK OUT &
HOLD DOCTOR
to MCU R. f.g.

SARAH BENDS
OVER HIM)

SARAH: Are you sure there's
nothing you can do, Harry?

COMMANDER &
LESTER b.g.

(THE DOCTOR
COMES HURRYING
IN, FOLLOWED
BY THE
COMMANDER)

DOCTOR: How is he?

HARRY: Beyond help, I'm afraid.

COMMANDER: Take over the control
room, Lester.

(THE DOCTOR BENDS
OVER WARNER, TAKES
OUT A MAGNIFYING
GLASS FOR A CLOSER
INSPECTION.

LESTER EXITS AND
THE DOCTOR STUDIES
THE BASE OF WARNER'S
NECK)

(3 next)

MR

(160 on 2)

DOCTOR WHO: As I thought...

(LIFTING HIS
GLASS TO HARRY)

Take a look.

HARRY: (A BLAT) There seem to
be two punctures...

DOCTOR WHO: Like the bite of a
serpent.

SARAH: You don't mean venom,
Doctor?

DOCTOR WHO: Yes, he's been
injected with poison -

STOP
F/Axial
on 2 & 4

(HARRY PULLS A
SHEET UP OVER
HIMSELF)

(HARRY PULLS A
SHEET UP OVER
HIMSELF)

As they rise
CRANE UP to
MS SARAH

(HARRY PULLS A
SHEET UP OVER
HIMSELF)

SARAH: Poor man.

161. 3 G _____/
MS COMMANDER

162. 4 E _____/
x. f.g. COMMANDER
MS HARRY-DOCTOR

MR
(162 on 4)

SARAH into
L. b.g.

-50-

41
DOCTOR WHO: If only I'd been
quicker, I might have saved him...

COMELANDER: How? Is there an
antidote?

DOCTOR: There's the matter
been. It disperses human molecules.
But this type of alien poison would
be separated and rejected.

SARAH: Alien?

CRAB L.
& PAN DOCTOR
R. to deep
2/S. with
COMELANDER

COMELANDER: Where are you going?

DOCTOR WHO: I smell a rat.

(MCU LUTS. TEL
COMELANDER LOOKS
FROGGLING)

163. 2 C
MCU COMELANDER

COMELANDER: Sometimes I wonder if
your friend is quite right in the
head. We don't carry rats aboard
the beacon.

164. 3 G
MCU SARAH

SARAH: If the Doctor's scented a
rat, Comelander, he'll find one.

- 50 -

(4 next)

178. 3 H (2D,B3,3H) /DOOR OPEN/
 LS DOCTOR.
 HOLD HIM to 23. INT. HALLWAY.
 MS.
 PAN HIM R.
 to behind
 pier (THE DOCTOR IS
 STOPPED,
 HE IS
 LOOKING AT THE
 HALLWAY
 FOUND ON THE
 FLOOR.
 A LOT OF
 DOWN THE
 TRAPSON/ KENNEDY
 EMERGENCY FROM
 A DOOR. HE
 LOOKS Cautiously
 ABOUT THE
 DOOR IS BELOW
 IS SLIGHT-LINE
179. 2 D
 MRS KELLMAN in
 DOOR.
 PAN HIM L. (THE DOCTOR LOOKS THE
 DOOR AND GOES OFF.
 THE DOOR IS
 AND NOT TO THE
 DOOR.
180. 3 H
 MCU DOCTOR
 PAN HIM L. (THE DOCTOR TRIES
 THE DOOR. THEN
 TAKES OUT HIS
 SONIC SCREWDRIVER)
181. 1 F (1F,C4)
 LS DOCTOR up
 CORRIDOR 23A. CORRIDOR
 HOLD HIM to MS
 PAN HIM L. to
 DOOR (THE DOCTOR TRIES
 THE DOOR. THEN
 TAKES OUT HIS
 SONIC SCREWDRIVER)
 LET HIM go.

RECORDING PAUSE

/1 - G, 2 - E, 3 - C/

(5 next)

182. 5 D (5D, 13, 14, 2E) 1 pushing 5's cable /
 LS DOCTOR
 x. bed. 25. INT. OFFICE.

133. 2 E (THE DOCTOR
 ENTERS THE
 ROOM. HE IS
 SEARCHING
 CAREFULLY. /
 CS HIRBRUSH
 DOCTOR b.g.
 TRACK OUT with
 DOCTOR to MS
 include HIRBRUSH
 IT IS SLIMLY
 FURNISHED: A
 DAY BED, A
 LOCKER, A DESK-
 TABLE, FILING
 CABINETS AND
 A SINGLE CHAIR.

184. 1 G (rushes 5's cable) THE DOCTOR LEAFS
 THROUGH FILES
 AND PAPERS,
 FINDS AND INSPECTS /
 CS DESK DRAWER
 & RADIO TRANSMITTER
 LET IT go. THE HIDDEN
 RADIO, THEN
 TURNS HIS ATTENTION
 TO KELLMAN'S
 LOCKER.

185. 2 E
 MS DOCTOR
 HE PULLS ASIDE
 A PAIR OF SHOES -
 CHECKS -

186. 1 G BALANCES THEM. /
 CS DESK DRAWER
 LET GOLD BAG go. HE TIPS ONE
 SHOE OVER AND
 A STRING-TICKED
 BAG DROPS OUT.

187. 2 E HE OPENS THE /
 MS DOCTOR +
 GOLD BAG BAG AND TIPS
 A LITTLE OF ITS
 CONTENTS ON TO
 HIS HAND.

188. 1 G
 High CS "GOLD"
 in DOCTOR'S HAND

189. 2 E
 MCU DOCTOR

DF
(189 on 2)

- 55 -

WE SEE THE RICH,
DULL GLEAM OF
GOLD DUST)

DOCTOR WHO: Gold ...

(HE RUBS IT
BETWEEN HIS
FINGERS IN DEEP
THOUGHT. THERE
IS A RATTLE
AT THE DOOR.
THE DOCTOR
JUMPS)

(3 next)

- 55 -

DF

- 56 -

48

(189 on 2)

190. 3 C (3C,B3,2E) /
- IS KELLMAN
door
CLOCK
x. f. r.
sign
P.M. to
to
26. INT. TRANSOM.
- (KELLMAN AT THE
DOOR TO HIS
CABIN. HE
PUTS HIS KEY
IN THE LOCK,
TURNS IT,
ENTERS)
191. 2 E /
- LS KELLMAN
HOLD HIM to
DOOR & MS

(5 next)

- 56 -

DF

- 57. -

(191 on 2)

192. 5 D (5D,1G,A3,2E) /
 27. INT. OFFICE.
193. 1 G (KELLMAN'S P.O.V.
 OF THE EMPTY
 CABIN. NO
 SIGN OF THE
 DOCTOR. /
194. 2 E /
 KELLMAN CROSSES
 TO THE DESK.
195. 1 G /Q KELLMAN/ HE TAKES OUT A /
 METAL BOX AND
 PUTS IT DOWN
 ON THE DESK TOP ...
196. 2 E FEELS A GRATING /
 UNDER THE BOX.
 HE RUBS HIS
 FINGERS ON THE
 DESK - A SMEAR
 OF GOLD DUST.
197. 1 G /Q DOCTOR/ KELLMAN STANDS
 QUIETLY. FROM
 HIS FACE WE
 KNOW HE KNOWS.
 HE LOOKS ROUND
 THE CABIN. THE
 DOCTOR HAS TO
 BE UNDER THE
 BED. /
198. 5 D /
 Under Bunk
 MCU DOCTOR.
 KELLMAN'S FEET
 x. b.g.
199. 1 G /
 MS KELLMAN &
 SWITCH GEAR
 PAN DOWN &
 TIGHTEN on
 GRILL & WIRE

(5 next)

(199 on 1)

WHISTLING SOFTLY,
HE MOVES WITH
STUDIED
NONCHALANCE TO
THE FARTHER WALL.

200. 5

I

DOCTOR

ON THE DOCTOR:
FACE FLIT TO THE
FLOOR, WATCHING
KELLIN'S
BOOTS.

1.

1

I

DOCTOR &
L. DOCTOR GO.

KELLIN'S OPENED
DOOR IN THE
WALL. HE TAKES
OUT THE FUSES,
CROSSES THE
FLOOR, THEN
FELS DOWN
THE MASTER SWITCH
SMILING TO
HIMSELF, HE
LEAVES THE
ROOM)

202. 5

D

DOCTOR &
FELS b.g.

(2 next)

DF

(202 on 5)

203. 2 E (2E,C4)
CS DOOR LOCK
PAN KELLMAN 28. INT. TRANSOM.
R. to DOOR

(KELLMAN COMES
OUT INTO THE
TRANSOM AND
LOCKS THE
DOOR.)

(5 next)

Lp
(203 on 2)

204. 5 G (5G,1G,A3,2E,4H)
MCU DOCTOR
LET HIM go. 29. INT. OFFICE.
205. 2 E (THE DOCTOR IS
WAITING TO
BE SHOT. KILLING
REALLY IS GOING. /
x. DESK HE SEEMS TO
MLS DOCTOR VEHICLE FROM
UNDER THE BED.
A THIN WISP
OF SMOKE RISES
FROM THE FLOOR.
206. 1 G
Low CU DOCTOR
207. 4 H THE DOCTOR GLAZES
AT IT. THE SMOKE
THICKENS. /Vis.Fx./
MODEL FLOOR /Model/
DISSOLVES /floor/
HOLD for SEVERAL /Flames etc./
SHOTS THE COMPOSITION
FLOOR STARTS TO
BUBBLE. THE
208. 1 G DOCTOR SCREAMS
PAN DOWN & CRANE FROM UNDER THE BED AND
UP (not in shot) GOES TO THE DOOR.
to High CS FEET AG. HE LETS OUT
HIS SCOTIC SCREAM -
DRIVEN. THE FLOOR
IS BUBBLING UNDER
HIS FEET. FUMES
ARE FILLING THE
ROOM.
- S/I
4 H SPARK (Between
DOCTOR'S FEET
on 1)
209. 2 E THE DOCTOR COUGHS.
x. DESK HE PULLS HIS SCARF OVER HIS
MLS DOCTOR MOUTH AND NOSE
HE jumps onto AND BELLS
Bunk FRANTICALLY
TO WORK ON THE
LOCK)
210. 1 G
MCU DOCTOR

/Vis.Fx./
/Model/
/floor/
/Flames etc./

/Dry Ice +
Smoke onto/
/Floor/

(1 next)

Roll 3 - TK-2/ Dur: 4'24"

TK-X: 'ROCKET MAN' SEQUENCE fed to MONITOR

S.o.F

(C3,3G,D3,4E) + TK on Monitor

165. 4 E

2/S. WARNER,

HARRY

TRACK OUT to

Deep 4/S.

LESTER, COMMANDER

b.g.

30. INT. CREW DECK

(HARRY IS HOLDING
THE DOOR)

HARRY: Where are we going to
take him?

COMMANDER: When this trouble
first started we turned part of
the infrastructure into a mortuary.

LESTER: But then it got so that
nobody would touch the bodies.
They were left where they fell.

LET SARAH IN.

SARAH: We saw.

COMMANDER: All right?

166. 3 G

CS STRETCHER

PAN it L.

HOLD SARAH to

MONITOR

LESTER: Yes.

OPEN
DOOR

(THEY CARRY WARNER
OUT. HARRY LEAVES.
CLOSING DOOR.
SARAH SIGHS. SHE
PICKS UP THE OLD
BOOK)

CLOSE
DOOR

167. 4 E

MCU SARAH

(3 next)

LP (210 on 1)

53

211. 1 G (5G,1G,A3,2E) MORE SMOKE
CS SWITCH
PAN R. onto 31. INT. CABIN.
MCU DOCTOR

(DOCTOR IN
KELLER'S CABIN.)
212. 2 E
MLS DOCTOR
x. DESK
PAN HIM R.

HE SWINGS ACROSS
CUT TO DOOR.
TRIES OUT SONIC
SCREWDRIVER &
LEANS OUT BUT
(CAN'T REACH DOOR)
213. 1 G
MCU DOCTOR +
SONIC SCREWDRIVER
214. 5 G
CS DOOR LOCK
P.N L. to SONIC
SCREWDRIVER

(5 next)

LP

TK-X fed to MONITORBLUE CSO

(2C,C3,3G,D3,4E,5C-CSO)+ TK on Monitor

168. 3 G : MS SARAH's back + MONITOR 32. INT. CREW DECK.

169. 4 E (SARAH IS READING. SUDDENLY, FROM A DUCT BEHIND HER, A CYBERMAT APPEARS. ITS RED EYE LIGHTS FLASH AND IT CREEPS TOWARDS HER DECK. / Vis.Fx. / String / Cybermat / round / bunk / corner /

170. 2 C CS CYBERMAT LET IT go R. IT LEAVES THE NOW FAMILIAR SCARRED SCRATCH ON THE WALL)

171. 0/L C (35°) 13' from Pipe / C/L 5 on 4 /

5 LS CYBERMAT ONTO PIPE It rears. / Vis.Fx. / Stick 'mat' / towards pipe / & 5 onto pipe / and rear /

4 E (35°) MS SARAH R. frame PIPE (on floor) L. frame

RECORDING PAUSE

172. 0/L C (5°) / 0/L 5 / on 4 /

5 CS CYBERMAT / Vis.Fx. / Rear / Cybermat. / Hold. / On Q let it / come down & / towards Cam. /

4 E (5°) CS PIPE Allow headroom for Cybermat

(214 on 5)

- 64 -

215. 5 G (5G,1G,A3,2E) MORE SMOKE
 CS SONIC
 SCREWDRIVER 33. INT. KELLMAN'S OFFICE
216. 1 G (DOCTOR CHOKING /
 MS DOCTOR & SMOKE BILLOWING
 SCREWDRIVER FROM THE FLOOR)
 LET SCREWDRIVER go.
217. 5 G
 CS SONIC
 SCREWDRIVER
218. 1 G
 CU DOCTOR

(1 next)

(172 on 5 & 4)

TK-X fed to MONITOR - 65 -

NOTE: In Editing use end of
last shot

173. 3 G + BLUE CSO (2C,3G,D3,4E,5C) + TK on Monitor
Low TRACK into
SARAH & CU

34. INT. CREW DECK.

(SARAH SWITCHES
OFF MONITOR)

END TK

RECORDING PAUSE

174. 0/L 5 C (24°) 0/L 5/
on 4
Low Shot FLOOR
CYBERMAT in TOP L.
Out BOTTOM R.
4 E (24°)
Low Shot FLOOR

(THE CYBERMAT
APPEARS)

Vis.Fx.
Stick 'M.T.'
in TOP L.
out BOTTOM R.

RECORDING PAUSE

175. 0/L 5 C (24°) 0/L 5/
on 4
CYBERMAT in TOP L.
& rear up
Then jump out TOP R.
Then fall in TOP R.
& recover
CYBERMAT look out
R & rear up
Gold Dust in R.
'Mat' swirl round
Light out & stop
4 E (24°)
a/b but alter
frame

(THE CYBERMAT
LAUNCHES
ITSELF AT
SARAH'S THROAT.
SHE SCREAMS.
IT CLINGS TO
HER NECK.
SHE SCREAMS
& BEATS AT
IT WITH HER
HANDS)

Vis.Fx.
Stick 'Mat'
1. In TOP L.
rear up
2. Jump out
TOP R.
3. Fall in from
TOP R.
4. Rear up,
Look R.
5. Throw 'Gold
Dust' on it
6. Mat. go
potty
7. Light out
8. Lie still

176. 3 G
Low MS SARAH
CYBERMAT in L.

Vis.Fx.
Throw in
'Mat' from
Camera L.

177. 4 E
MCU SARAH
& CYBERMAT

RECORDING BREAK
(MAKE-UP for SARAH)

(3 next)

(218 on 1)

- 66 -

55

219. 1 G (1G,A3,2E) /MORE SMOKE/
CS SONIC
SCREWDRIVER 35. INT. THE TRANSOM
+ DOOR OPENS
SARAH: (Distant Screams) /DOOR OPEN/

(THE DOCTOR
HEARS SARAH'S
SCREAMS.
HE STRUGGLES
UP)
220. 2 E
Through DOOR
DOCTOR jumps
in. DOCTOR: Sarah!
LET HIM go L.

R E C O R D I N G B R E A K

(4 next)

- 66 -

(220 on 2)

| | | | | |
|------|---|--|--|--|
| | | | <u>Lighting</u> <u>Pulse</u> <u>F/Axial</u> <u>on 2 & 4</u> | (2C, 3G, D3, 4E) |
| 221. | 4 | E | / | |
| | | MS SARAH & CYBERMAT CORRIDOR b.g. LET CYBERMAT go L. | 36. INT. CREW DECK. | (THE CYBERMAT DROPS TO THE FLOOR. SARAH REELS BACK, CLUTCHING HER NECK. |
| | | <u>/EDIT INSERT CSO SHOT/</u> | | |
| | | DOCTOR in b.g. (End of Corridor) to M.2/S. with SARAH | THE DOCTOR RUSHES IN. THE CYBERMAT WHIRLS TOWARDS HIM) | <u>/OPEN DOOR/</u> |
| | | | DOCTOR WHO: Don't let it touch you! | |
| 222. | 3 | G | / | |
| | | CS GOLD DUST LET IT go L. | (HE PULLS THE BAG OF GOLD DUST FROM HIS POCKET AND FLINGS IT AT THE CYBERMAT. THE CYBERMAT SPINS ROUND ROUND AND ROUND IN A SPRAY OF GOLD DUST. IT COMES TO A STOP. THE RED EYE LIGHTS FADE OUT) | |
| 223. | 2 | C | / | |
| | | LS DOCTOR & SARAH HE throws GOLD | | |
| | | <u>/INSERT CSO SHOT/</u> | | |
| 224. | 4 | E | / | |
| | | M.2/S. DOCTOR SARAH PAN HER to FLOOR | SARAH: Ugh...Ugh... | |
| | | & TRACK into CU | (GASPING FOR BREATH, SHE STARTS TO MOVE TOWARDS HIM. THEN SHE COLLAPSES. HE CATCHES HER. HE LOOKS AT HER NECK. ALREADY THE BLACK TREE OF NERVE LINES IS SPREADING UPWARDS) | |
| | | HOLD for CLOSING TITLES | | |

(Closing Titles next)

TK-7: (Roll A - TK-2) Dur: 50"

/S.o.F./

CLOSING TITLES (Ep.1)

S/I T/J Slides:-

- | | | | |
|----|--|-----|--------------------|
| B2 | Doctor Who | | |
| | TOM BAKER | | |
| A3 | Sarah Jane Smith | | |
| | ELISABETH SLADEN | | |
| B3 | Harry Sullivan | | |
| | IAN MARTER | | |
| A4 | Kellman | | |
| | JEREMY WILKIN | | |
| | Commander Stevenson | | |
| | RONALD LEIGH-HUNT | | |
| B4 | Lester | | |
| | WILLIAM MARLOWE | | |
| | Warner | | |
| | ALEC WALLIS | | |
| A5 | Vorus | | |
| | DAVID COLLINGS | | |
| B5 | Magrik | | |
| | MICHAEL WISHER | | |
| | Cyberleader | | |
| | CHRISTOPHER ROBBIE | | |
| A6 | Written by | | |
| | GERRY DAVIS | | |
| B6 | Production Unit Manager | | |
| | GEORGE GALLACCIO | | |
| | Production Assistant | | |
| | JOHN BRADBURN | | |
| A7 | Title Music by | | |
| | RON GRAINER AND BBC RADIOPHONIC WORKSHOP | | |
| | Title Sequence | | |
| | BERNARD LODGE | | |
| B7 | Incidental Music by | | |
| | CAREY BLYTON | | |
| | Special Sound | | |
| | DICK MILLS | | |
| A8 | Visual Effects Designer | A10 | Script Editor |
| | JAMES WARD | | ROBERT HOLMES |
| B8 | Costume Designer | B10 | Designer |
| | PRUE HANDLEY | | ROGER MURRAY-LEACH |
| | Make-Up | A11 | Producer |
| | CECILE HAY-ARTHUR | | PHILIP HINCHCLIFFE |
| A9 | Studio Lighting | B11 | Directed by |
| | DEREK SLEE | | MICHAEL BRIANT |
| | Studio Sound | | BBC Colour |
| | NORMAN BENNETT | | |
| B9 | Film Cameraman | | |
| | ELMER COSSEY | | |
| | Film Sound | | |
| | JOHN GATLAND | | |
| | Film Editor | | |
| | SHEILA S. TOMLINSON | | |

(FADE SOUND AND VISION)

EXTRAS SHOTS

343. 2 _____/
CS FLOOR
IT DISSOLVES

/PAUSE/

344. 1 _____/
CS CYBERMAT

(END OF RECORDING) !!!